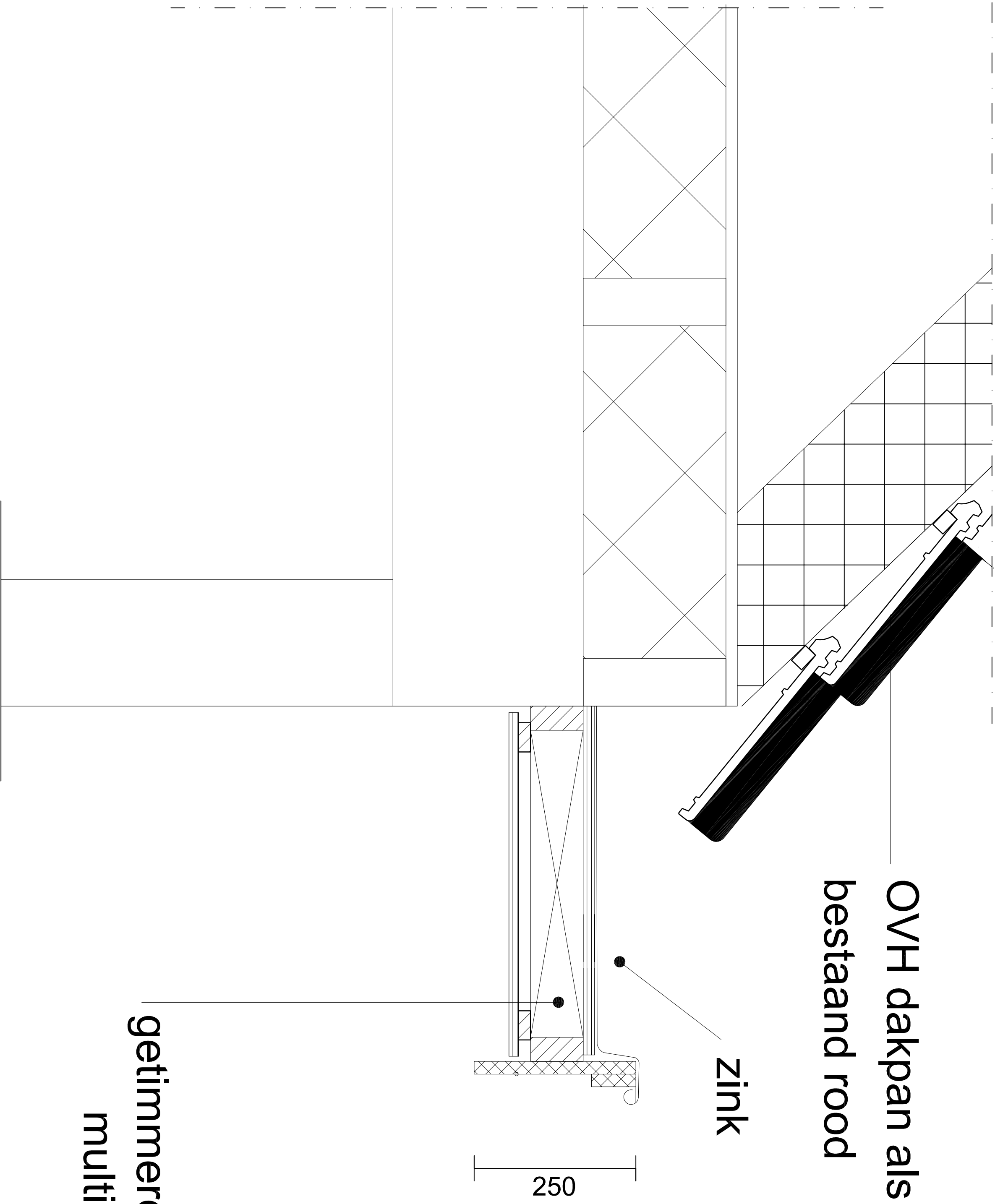


detail 2



gootdetail gelijk aan bestaand